COLLABORATIVE MODELING AND VISUALIZATION PLATFORMS

EMBEDDING ECOSYSTEM SERVICES FOR DECISION SUPPORT

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CORP 2013

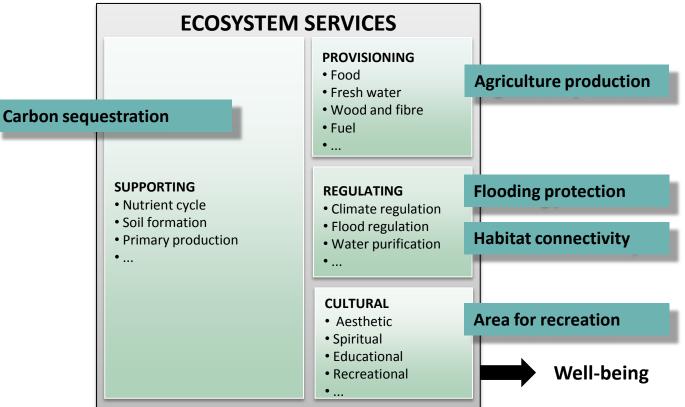






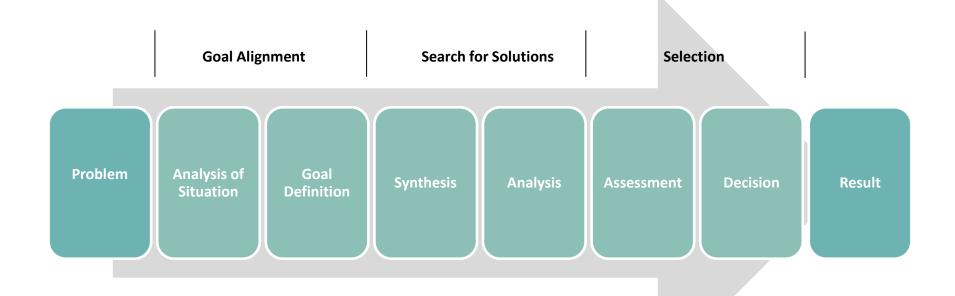
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CONCEPT OF ESS





SUPPORT OF PLANNING PROCESS





REQUIREMENTS (TEEB 2012)

- Use indicators as a management cockpit
- Yet not well informed by indicators about human well-being

• Consolidate the number of categories to be assessed

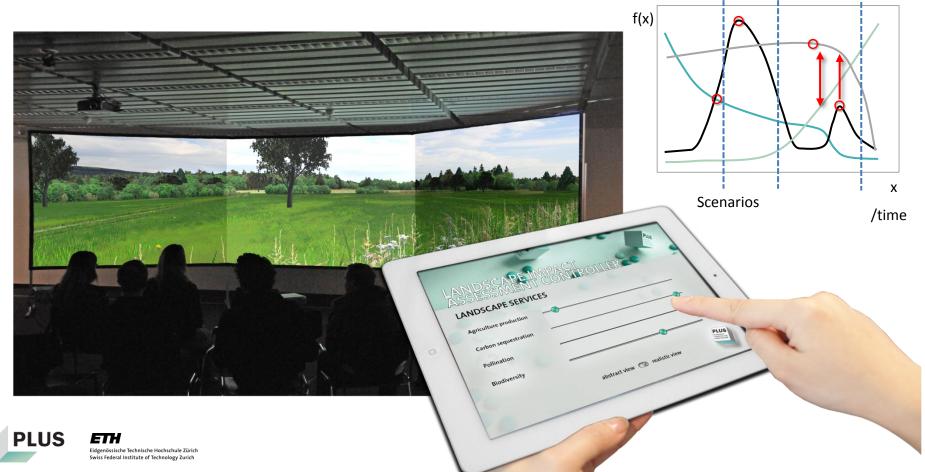
• First phase: low number of general indicator; second phase: user specific indicators











DEVELOPMENT STEPS

- Analysis of demands
- Categorization of demands & requirements



 → Go through "Creative Problem Solving Process" according to Alex Osborn (1953)





STRUCTURAL LINKAGES





 "The ultimate goal of interactive visualization design is to optimize applications so that they help us perform cognitive work more efficiently. Optimizing a system requires that we have at least some conception of value. We use visualizations because they help us solve problems faster or better, or they let us learn something new, and these activities have monetary value."

Colin Ware (2013)



Question + Visual Data + Context = Story

[Steele & Iliinsky 2010]



 Stories = efficient format for providing the additional information necessary to attain maximum understanding of an image. [Segel & Hacker 2010]



 How can we develop tools to enable normal people to do "super-human" analysis?

• What is the best visualization for each user?

• How can one better select and implement visualization tools to maximize information?



- Individual/personal cognitions → psychological effects
- \rightarrow various visualization types for supporting each other







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• Visualization needs to be used a lot more and a lot better



• Do not use only one single form of visualization!



• People want to know more details



Initial Data

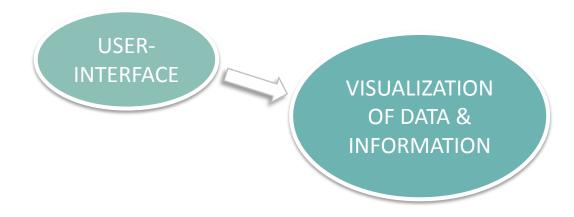
Object Libraries

Realistic 3D Visualization

Importance of realism for decision making?



STRUCTURAL LINKAGES





USER-INTERFACE DESIGN

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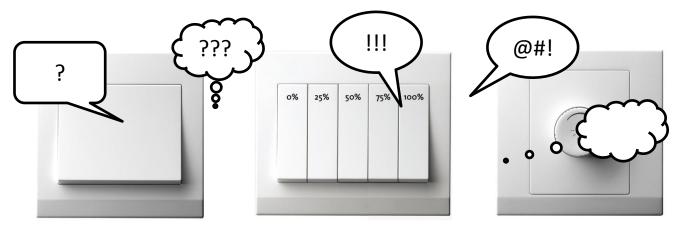
Shneiderman & Plaisant (2009)





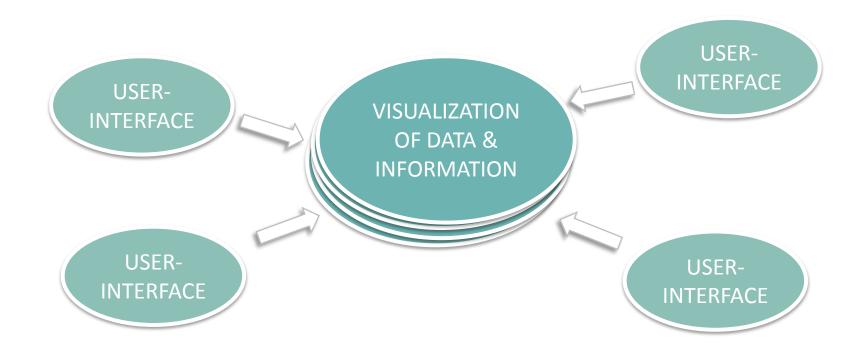
USER-INTERFACE DESIGN

- Customized interface design depending on user group
- Reduced complexity of the user-interface
- Controllability / details on demand



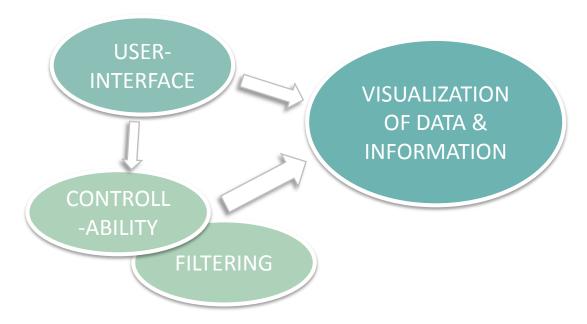


STRUCTURAL LINKAGES





STRUCTURAL LINKAGES





LEARNING PROCESS

- Various learning types (Kolb 1984)
 - With various personal effectiveness
 - Various implementation effectiveness



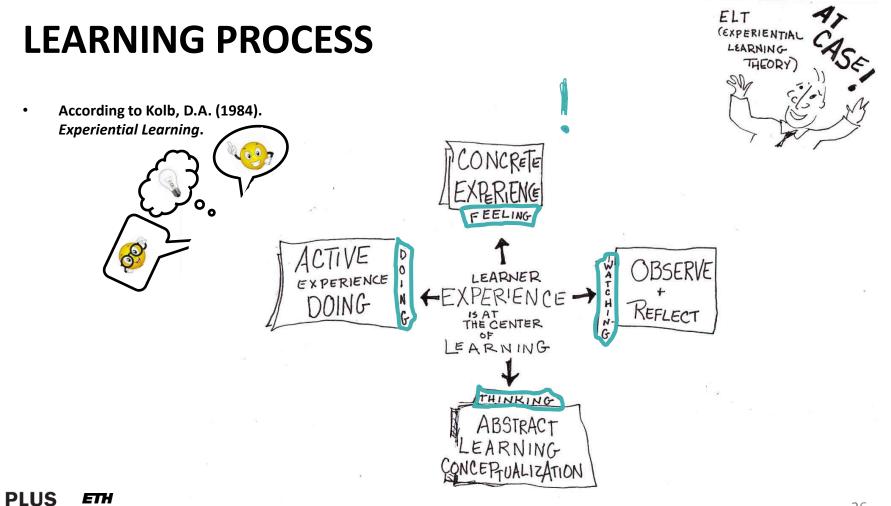
Abstract Learning / Conceptualization



Observe & Reflect Concrete Experience Active Experience / Doing

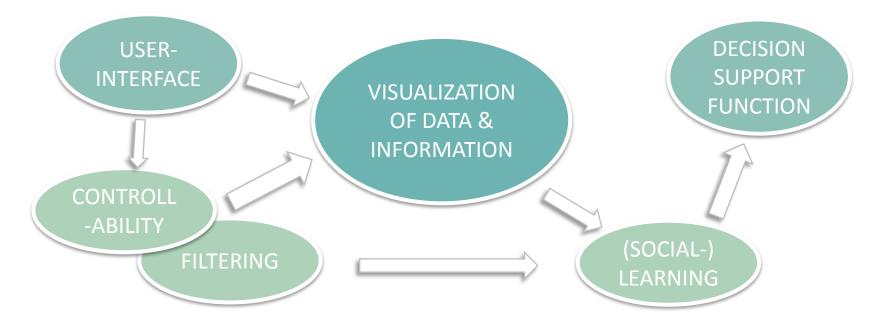






Eidgenössische Technische Hochschule Zi Swiss Federal Institute of Technology Zur Image Sources: http://christianlefer.com

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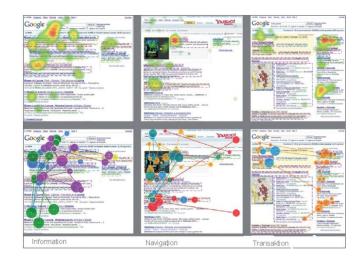
IMPLEMENTATION





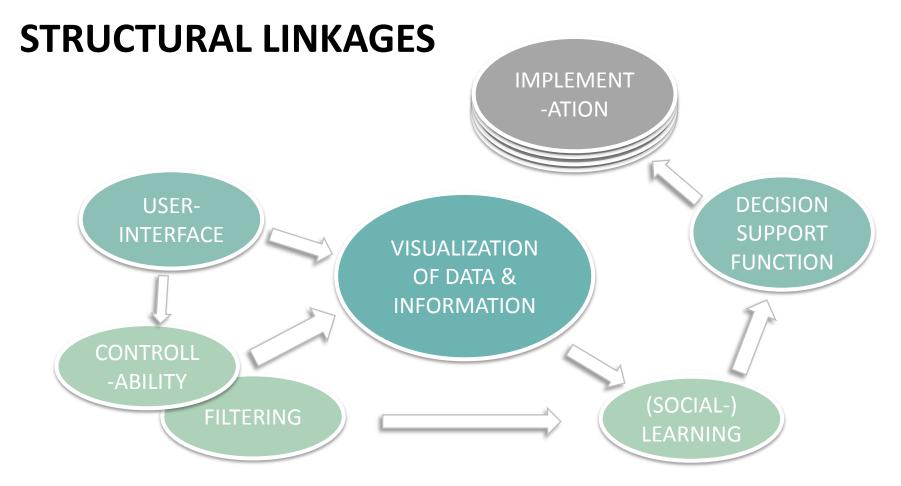
IMPLEMENTATION

- Testing various DSS-packages
- \rightarrow systemic & relevancy to practice
- Finding correct visualization/interface for corresponding user demands / process requirements
- Finding correct linkage between "DS-Tool"/ visualization type and planning process
- Validate application and benefit











PROBLEMATIC / TASKS

- How can ESS / indicators be valuated by various visualization types, that they are understandable for everyone and trade-offs can identified?
- How can different scales / dimensions be integrated / considered by this valuation?
- How can a database-link be created to link automatically correct e.g. vegetation types to realistic land use patterns for valuation of cultural services?
- How does the DSS fit into the established planning processes?

